

Course No: PGMCM2C002T

Max. Marks: 100 Marks

This paper consists of three Sections—A, B and C

SECTION - A

Title: Broadcast Journalism

Max. Time: 3 hours

Q.1) Choose the correct answer from the following. Each question carries ^{1.5} ~~0.5~~ Mark.

1.5x10=15

- (i) Horizontal Movement of camera is known as
a) Static c) Tilt
b) Zoom d) Pan
- (ii) Radio Bridge is....
a) Connecting two radio stations c) Connecting two radio satellites
b) Bridge of sound pools d) All of these
- (iii) Dissolve is.....
a) Overlapping of two shots c) Juxtaposed placing of two contradictory shots
b) Break of continuity d) None of these
- (iv) As aperture decreases....
a) Depth of Field increases. c) Image is distorted
b) Depth of Field decreases. d) Depth of Field stays calm.
- (v) What does an imaginary hole signify in a camera?
a) Image Plane b) Aperture
b) Focal Point d) Lens
- (vi) Actuality in Radio is
a) Sound Byte c) Sound Construction
b) Raw and unedited video materials d) Processed audio
- (vii) DSNG is related to.....
a) ENG c) HIN
b) GER d) URD
- (viii) Which is the most preferred Aspect Ratio in TV production?
a) 9:16 c) 4:3
b) 3:4 d) 16:9
- (ix) Who introduced the term 'Montage'?
a) Charles Darwin c) Sherlock Holmes
b) Sergei Eisentein d) Bimol Roy
- (x) Lapel is....
a) Lavalieri c) Radio output
b) Physical property of microphones d) Radio input

Section B – (Short Answers: Attempt all questions. Each question carries 8 marks)

5x8=40

Q.2 What is Floor Plan?

Or

What is Electronic Communication?

Q.3 Explain the concept of DSNG.

Or

What is the main difference between synchronous and non-synchronous sound?

Q.4 What is the relationship between transduction and generational loss in broadcast medium?

Or

What is Frame in TV and Film?

Q.5 What is the difference between wide angle lens and normal lens?

Or

What are the characteristics of TV interview?

Q.6 What is pickup pattern?

Or

What is EFP?

SECTION- C (Essay Type: Answer any three. Each question carries 15 marks.)

3x15=45

Q.7 Discuss different camera shots and angles with examples.

Q.8 What do you mean by Televisual Virtual Reality? Explain with examples.

Q.9 Plot the camera and microphone positions to cover a Football match. The floor plan should consider the cricket pitch, the commentary box, the stadium viewers and the award ceremony after the match.

Q.10 Audio and video share an inextricable relationship. Explain this statement in context of video editing.

Q.11 What is the pre production process involved in an EFP? What care would you take before proceeding with it?